

GENERAL

1. The competition is organized by Saudi Esports Federation, 2355 Qurtubah Dist. 4, Riyadh 13244- 7650, Saudi Arabia. It is a global competition.
2. The Organizer declares that the Competition is not a game of chance, a raffle lottery, a mutual bet, a promotional lottery, depending on the case, or any other form of gambling.
3. The competition is an online competition.

PARTICIPANTS:

4. Virtual Cosplay Contest is a cosplay competition - addressed to costume makers based or inspired by video games.
5. Underage contestants may take part in the competition provided that they submit a written consent of their parents or legal guardian for participation.
6. A citizen of any country may participate in the competition.

COMPETITION STAGES

7. The competition consists of two stages:
 - a. Registration phase – register your entry on web site
 - b. The Grand Final - that will be held online and can be watched at:
www.gamerswithoutborders.com

COSTUMES

8. The task of the online competition participants is to make their own costume and present it to the jury.
9. Presented costumes must come from any video game that is already released.
10. Each participant may submit only one costume.
11. We accept costumes already presented or awarded. It is important that, on the day of registration in the competition, the creator owns the submitted costume and is able to prepare a video material for the competition
12. Video material for the purpose of the competition may not be published in any previous or other ongoing competitions. It is an exclusive content for the contest.
13. Most of the outfit must be made by yourself. It is acceptable to use bought items such as wigs, lenses or shoes, but they should only be an accessory /extra part of the costume – rest must be you own work. The creator must inform the jury about which elements are not made by himself.
14. The outfit cannot contain content commonly considered as vulgar or offensive, and cannot contain political references or offend sexual and ethnic minorities.
15. Costume must respect the culture and manners of Arabic Countries. All suggestions and advices you can get by contacting: cosplay@gamerswithoutborders.com

CONTEST DETAILS:

16. Competition schedule:
 - a. The competition will be announced on 10/06/2021
 - b. Entries should be registered on web site by July 05, 2021. All entries after this date will not take part in the Competition.
 - c. The selection of the finalists will take place on July 10, 2021 and will be announced not later than 13th of July.
17. Contestant can apply for the competition by sending information listed below
18. A correctly completed form includes:
 - a. Required personal data (Full Name, nickname, date of birth, country of origin)
 - b. The name of the character and the exact title of the game it comes from
 - c. Adding a declaration of consent to the processing of personal data in the e-mail: "I consent to the transfer and processing of my personal data in order to complete the formalities related to the obligation to properly conduct the competition";
 - d. Graphic files attached to the form:
 - i. **Reference photos** – at least two photos (including the official character graphics with additional elements (weapons, wings, if any appear in the presentation) representing the character that is being cosplayed as well as possible, they will be the basis for comparing the final effect. Graphic files should be at least 400 pixels on the short side, but not more than 2000 pixels on the long side; compression of graphic files should not introduce visible disturbances to the image,
 - ii. **photos and videos of the finished outfit.** The participant must send at least two good quality photos of themselves in the full costume, as well as relevant video files containing the presentation of the outfit and additional "interview" video. All videos need to be made in English language. These materials will be used for the jury evaluation and for the production of the documentary material about the cosplay competition. Detailed instructions for How to prepare videos will be included in the appendix to Regulations No. 1
19. Within **five** days from the date of receipt of the form, the organizers may send it back to the participant to complete or correct it, clearly marking the points that require the above-mentioned changes.
20. Only a complete application form will qualify a cosplayer to process the application. An incomplete form will prevent the author of the application from participating in the competition
21. Costumes will be rated according to the following criteria:
 - a. Technical criteria - The variety of techniques, appropriate selection of fabrics and materials, appropriate proportions, precision and detail will be taken into account when assessing according to this point.
 - b. Similarity to the reference picture: The outfit should reflect all the details that can be found in the character design as well as possible - details in the costume, colours, shapes of elements
 - c. The way the video content is prepared – this part includes an idea for presenting an outfit, the quality of shots, acting skills, possible scenography and decorations.

FINALISTS

22. 20 (twenty) finalists will be selected by the jury chosen by the Organizer. Finalists' video materials will be properly cut and edited for the purposes of creating 2 (two) hour lasting video materials about the participants of the competition.
23. The first material will be entirely about the Virtual Cosplay Finalists - it will include pre-recorded materials in accordance with appendix 1 to the Regulations
24. The finalist of the competition are obliged to inform the organizers as soon as possible about resignation from his participation, if necessary.

DISQUALIFICATIONS AND WARNINGS

25. The Organizer has the right to exclude from participation in the Competition:
 - a. persons who are reasonably suspected that they may attempt to circumvent the Regulations, or who otherwise seek to breach the security measures or the rules of the Competition
 - b. persons conducting activities that violate the legitimate interests of the Organizer, harm their image, or violate the principles of social coexistence
 - c. people who break the provisions of the Competition Regulations

JURY

26. The jury contains four well known cosplayers
27. The offline jury composition will be announced on the website:
www.gamerswithoutborders.com
28. The jury is represented by specialists from the cosplay community and contains:
 - a. Aleksandra Tora – Shappi Workshop
 - b. Saud Al – Hazzani - Vega Cosplay
 - c. Calssara Cosplay
 - d. Ryan Cyd – Ryan Cyd Cosplay

SELECTING THE WINNERS AND PRIZES

29. The prizes in the competition are:
 - a. 1st place – 40 000 USD to donate for a chosen charity organisation + Gaming PC for the cosplayer
 - b. 2nd place – 30 000 USD to donate for a chosen charity organisation + PlayStation 5 for the cosplayer
 - c. 3rd place – 10 000 USD to donate for a chosen charity organisation + Smartphone for the cosplayer
 - d. 4th place - 5 000 USD to donate for a chosen charity organisation
30. Additionally, every finalist from TOP 20 receives 500 USD extra reward.

31. The winners of the competition will be selected by a jury chosen by the Organizer, present during the broadcast of the competition finals on 20/07/2021 at www.gamerswithoutborders.com
32. The reward will be delivered at a later date specified by the organizers and/or will be transferred by bank transfer to the account number provided by e-mail
33. The Tax on Rewards is paid by the Organizer
34. The Organizer will contact the Participants who have been awarded Prizes in the Competition within 3 (three) days from the end of the Competition via e-mail sent to the e-mail address associated with the application form. The winners will be asked to send, in response to a message from the Organizer, the following personal data necessary for the delivery and settlement of the prize:
 - a. Address details
 - b. Or bank account number
35. If the Winner does not provide the Organizer with the data necessary to issue the Prize within 20 (twenty) business days from receiving the e-mail, the Organizer reserves the right to award the Prize to another Competition Participant, in accordance with the Regulations, or not to award the Prize. at all, in whole or in part
36. The Awards will be released after the Winners have provided the data necessary for their release, within 14 days of providing the data to the Organizer, no later than by September 2021
37. The participant may not transfer the right to receive the prize to third parties.

PROCEDURE FOR SUBMITTING AND CONSIDERING COMPLAINTS

38. Any complaints from Participants of the Competition may be submitted in writing within 7 (seven) days from the date of announcement of the results of individual phases of the Competition. The complaint must be sent by registered mail to the Organizer's address provided in § 1 section 1 with the annotation "Virtual Cosplay Contest - complaint" After the mentioned deadline, complaints will not be considered
39. A three-person Complaints Committee will be appointed to settle complaints, which will be appointed by the Competition Organizer. The person submitting the complaint will be notified of its settlement by registered letter within 14 days from the date of filing the complaint. The decision of the Commission resolving the complaint is final and may not be appealed against.
40. The use of the complaint procedure is voluntary and does not exclude or limit the Participants' ability to pursue claims through court proceedings, before a competent common court. Any disputes arising in connection with the Competition or the provisions of these Regulations will be considered by the court having jurisdiction over the Organizer's location.

PERSONAL DATA

41. By sending the application form for the Virtual Cosplay Contest in an email, the participant places a point that the Organizer becomes the administrator of his personal data and has access to them, including: inspection and processing of his personal data with care and in accordance with the law, in particular, Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of individuals with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46 / EC ("GDPR") .
42. Participants' personal data processed by the organizer is:
- Name and surname
 - E-mail address
 - Country of residence
 - Photos and Instagram account name (If applicable)
 - Photos and videos attached to the registration form
43. Personal data of the Participants, listed in point 43 will be processed for the purposes of:
- organization and progress of the Competition
 - selecting Winners and awarding, issuing, receiving and accounting for prizes, including tax payment
 - contacting Participants by e-mail
 - preparation of tournament statistics and accounting purposes
- Providing this data is voluntary, but decline to do so will make it impossible to participate in the Competition
44. Each Participant, by submitting their entry to the Competition, declares that they have been informed about the right to:
- inspect the personal data provided herein and obtain a copy thereof
 - the right to modify them
 - the right to withdraw consent to the processing of the personal data provided, as well as that the personal data provided will be processed for the period necessary to achieve the purposes for which they were collected
- The above right may be exercised by sending an e-mail to the following address:
cosplay@gamerswithoutborders.com
45. The personal data of the Participants are processed for the period necessary to conduct and settle the Competition and to complete the dispatch of the prizes, indicated in point 31, and in the scope of documenting the settlement of the Competition - for the period specified in the tax law, i.e. 5 years from the end of the calendar year in which awards were given.
46. Personal data of the Participants for the purposes of its conduct, in particular the delivery of the Prize winner, will be processed by entities legally authorized by the Organizer.

FINAL PROVISIONS

47. The Regulations are available on the website www.gamerswithoutborders.com
48. Any questions and comments may be sent to the following e-mail address:
cosplay@gamerswithoutborders.com , where the competition coordinator will answer them

49. The Organizer reserves the right to amend these Regulations for the following important reasons:
- a. if the amendment to the Regulations is necessary due to a change in the provisions of generally applicable law or due to the recognition of the provisions of the Regulations as illegal - in this respect, respectively
 - b. fulfillment of the obligation resulting from a legally valid court decision or decision of administrative bodies
50. The regulations including the changes mentioned in point 49. will be made available to the Participants on the Organiser's website available at www.gamerswithoutborders.com. The reservation of the possibility of changing these Regulations does not release the Organizer from the obligation to fulfill the obligations assumed in connection with the organization of the competition until the regulations are changed, in particular by awarding the indicated prize.
51. The Organizer reserves the right to make any changes to these Regulations without the need to inform the Participants in advance, if they are not the changes indicated in point 50.
52. The most current version of these Regulations is available at:
www.gamerswithoutborders.com
53. In matters not covered by these Regulations, the relevant provisions of law shall apply. The Regulations are subject to the generally applicable law of the Saudi Arabia.

APPENDIX NO 1

How to record your entry:

Your video needs to contain:

1. Personal presentation: Topics: What you do for living, is cosplay your job, or a hobby? What do you love about cosplay the most? Are you a gamer? What games you like the most and why? Style: neutral background, no product placement, clean, so called "medium close-up". You don't have to wear your cosplay for this part (but sure, you can!) Length: up to 1 min.
2. Costume presentation: - full shot (your entire body is visible), medium full shot (your body above your knees is visible) and some medium shots and close-ups. Please, focus on the costume details. Remember to not use any filters – our team will work on the raw video pieces to make them looking as good as necessary. Note: Please, don't rush with the camera, would be great if zooms and moves from left to right or from the top to the bottom are smooth, slow and detailed. It is better to slowly move the camera from one spot to another, than doing it fast and then stop rapidly. Length: up to 1 min.
3. Talking about the contest entry: How long you have been working on this costume? What fabrics/materials did you use? What was the biggest challenge for you while making this costume? (buying a proper fabric, making wings, styling wig, makeup?) Why did you choose this character/costume? Is the character you cosplay important for you? Maybe it's a

character from a favourite game of your childhood, or your friends keep telling you are very similar to it? Style: similar to personal presentation. You can wear your costume while recording this part Length: up to 1 min.

4. Why do you think your costume is the best? What is the strongest part of your presentation? Style: full/medium shot, medium close up – what suits you best – you can wear your costume for this part, but it's not obligatory. Up to 30 seconds.
5. Video materials you sent should be raw, no colour correction, filters, etc. Each presentation (points 1-4) should be separated videos. If you need an advice, help or suggestion – we will do our best to help you!
6. Materials you send us are the main source of jury opinion – make sure it shows exactly what you want to show to the jury.